

Geolocation **Checklist** for Compliance Managers

- ☐ Are all player locations verified by a trusted third-party provider?
- ☐ Is the accuracy threshold sufficient for border proximity checks?
- ☐ Are spoofing protections (VPN, emulator detection) in place?
- ☐ Can the system block play from disallowed jurisdictions?
- ☐ Are non-compliance events logged and reviewed?
- ☐ Is user consent obtained after presenting location & privacy terms?

